## **Advanced Geometry Capture**

NBAY 6120 March 14, 2016 Donald P. Greenberg Lecture 5

#### **Required Reading**

#### Lectures 4 & 5

- Bilger, Burkhard. "Has the Self-Driving Car Arrived at Last?" *The New Yorker*. N.p., 25 Nov. 2013. Web. 10 Sept. 2015.
  - <u>http://www.newyorker.com/magazine/2013/11/25/auto-correct</u>

Raffi Khatchadourian. "We Know How You Feel, The New Yorker, January 19, 2015. <u>The New Yorker</u>

#### **Recommended Reading**

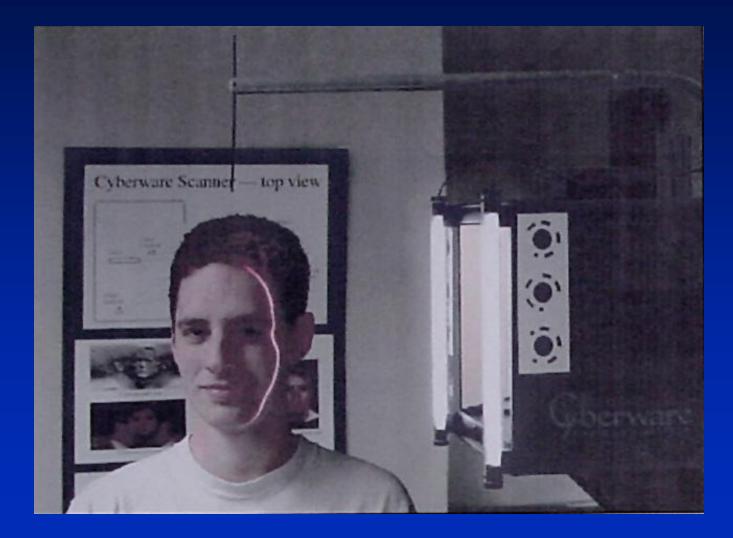
#### Lectures 4 & 5

N. Snavely, S.M. Seitz, and R. Szeliski, "Photo Tourism: Exploring Photo Collections in 3D," *ACM Trans. Graphics, July 2006, pp. 835-846. http://phototour.cs.washington.edu/Photo\_Tourism.pdf* 

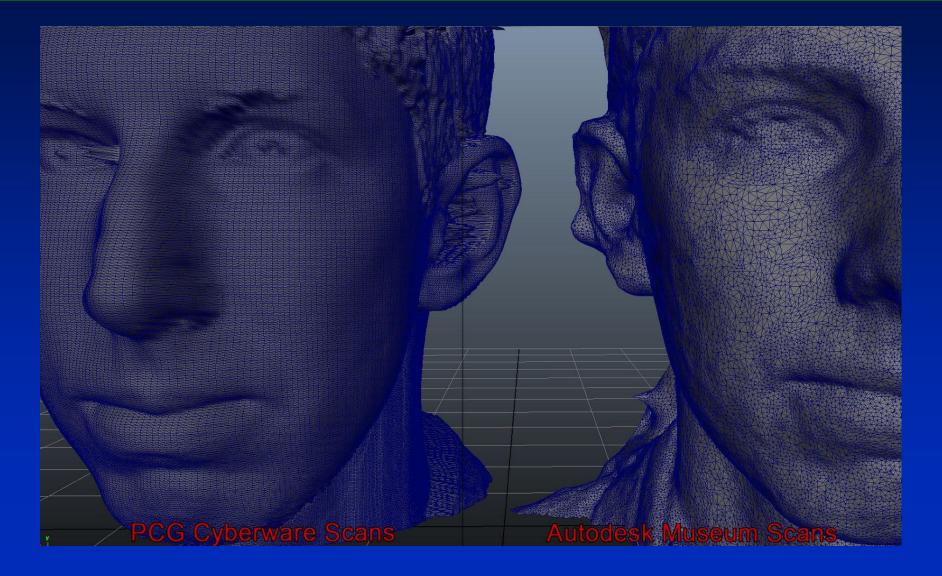
#### **Digital Geometry Capture**

- Photographic methods
- Laser scanning
- Pattern projection methods
- Time of Flight

#### **Cyberware Scanner**



#### Cyberware vs. 123 Catch



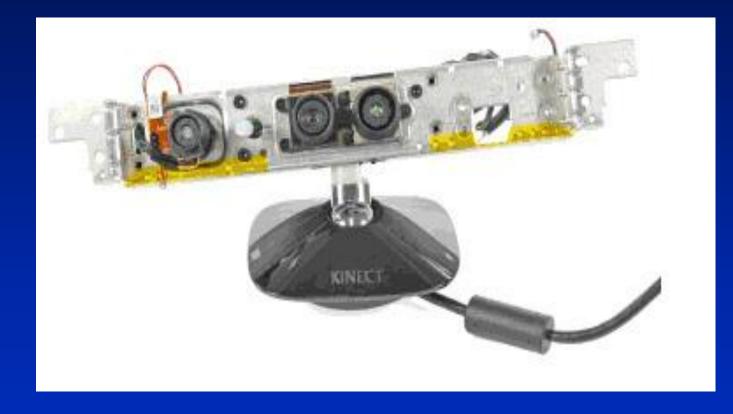
#### **Digital Geometry Capture**

- Photographic methods
- Laser scanning
- Pattern projection methods
- Time of Flight

#### **Microsoft's Kinect**



#### **Microsoft's Kinect**



Making Things See, Greg Borenstein

# The Kinect uses a pattern projection and machine learning

• Inferring body position is a two-stage process: First Compute a depth map (using projected pattern), then infer body position (using machine learning)

#### Kinect speckle pattern

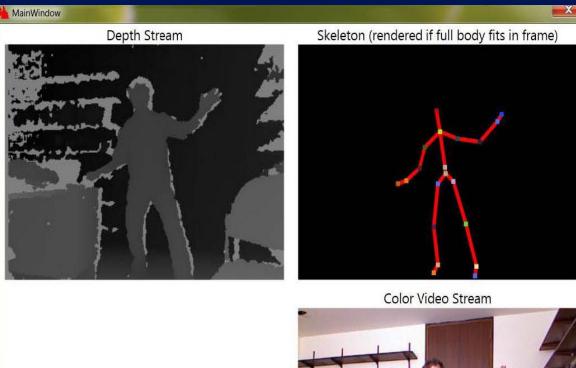
- Near region (0.8 1.2m)
   Small dots
- Middle region (1.2 2.0m)
- Far region (2.0 3.5 m) Large dots



#### Kinect: Depth Image and Real Image



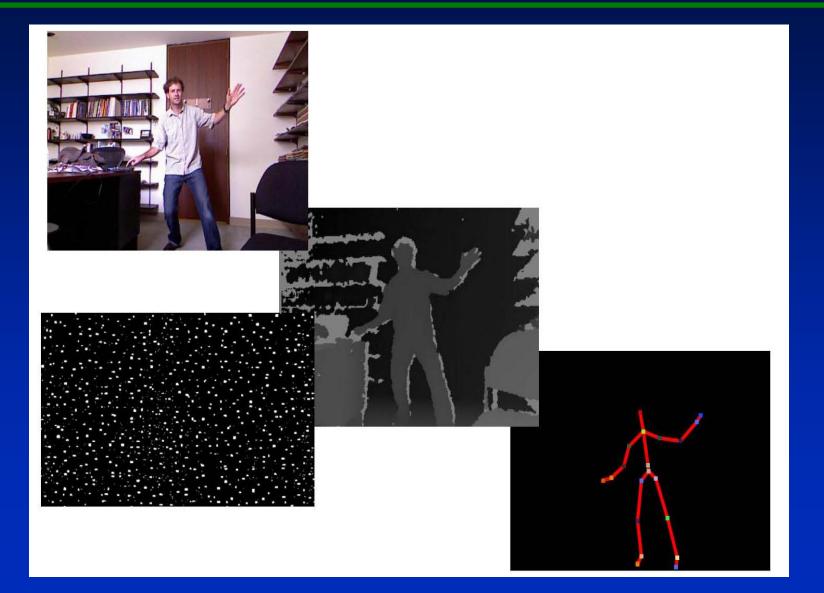
#### **Step 1: Compute a Depth Map**



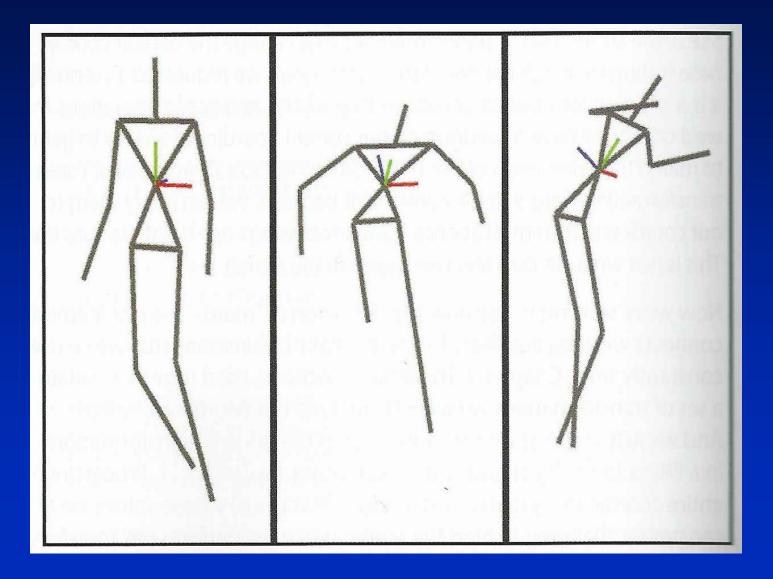
31 fps



#### **Step 2: Infer a Body Position**

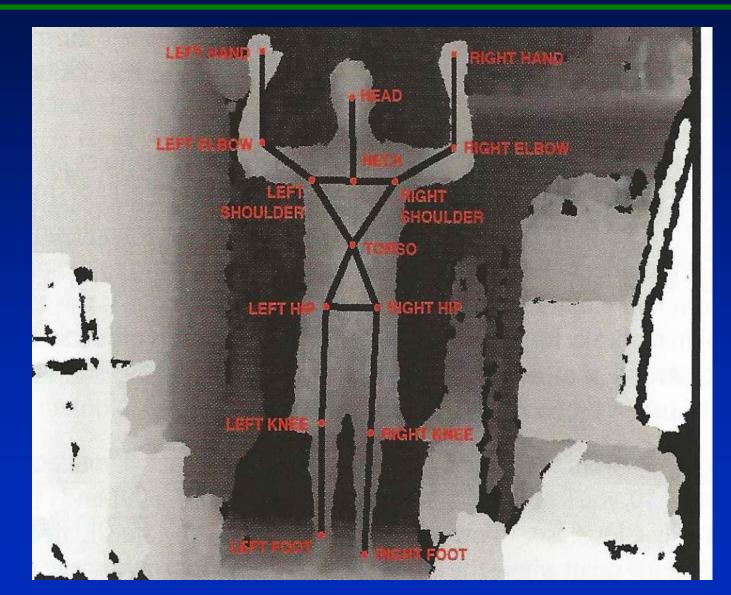


### **Skeleton Manipulation**

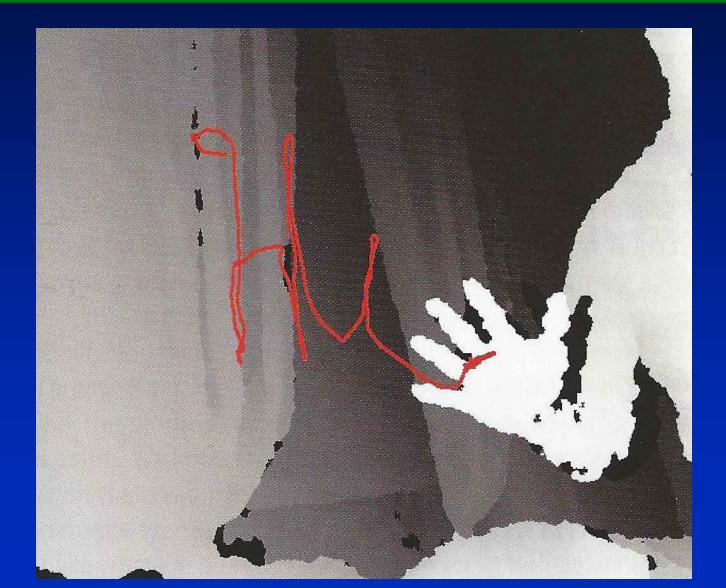


#### **Extracted Skeleton**

#### **Kinect**



# Tracking

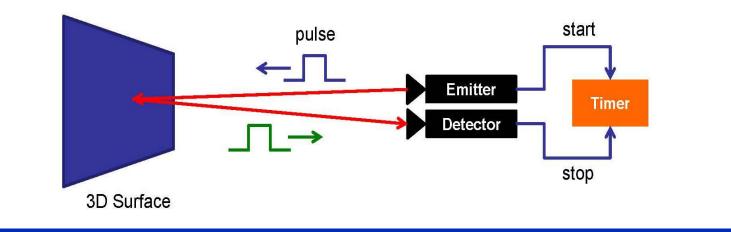


#### **Digital Geometry Capture**

- Photographic methods
- Laser scanning
- Pattern projection methods
- Time of Flight

#### **Pulsed Modulation**

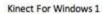
- Measure distance to a 3D object by measuring the absolute time a light pulse needs to travel from a source into the 3D scene and back, after reflection
- Speed of light is constant and known,  $c = 3.10^8 \text{m/s}$



#### Kinect 2



#### Kinect 2





Processed Image From Kinect

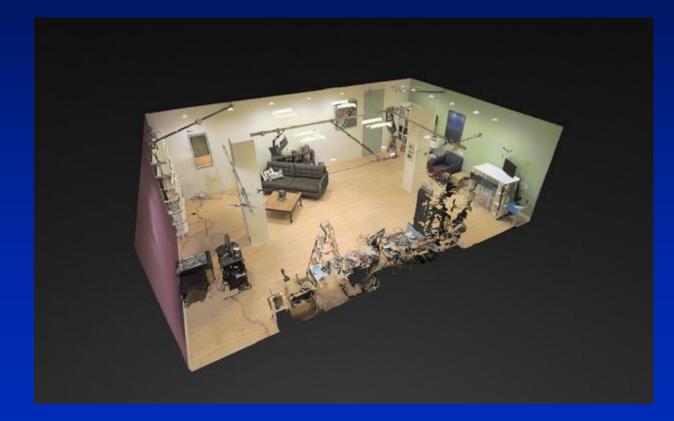
Kinect For Windows 2



#### Floored

• <u>http://labs.floored.com/clients/mrp-realty/900-g-roof/</u>

## Matterport



### Matterport



## Matterport





#### **Digital Geometry Capture**

- Photographic methods
- Time of Flight
- Radar
- Sonar
- All of the Above

#### **Google Street View and Google Maps**

- 2007-2012
- In 2007, Larry Page requests Thrun and Levandowski to create a virtual map of the U.S.
- Engineers jury-rigged some vans with GPS and rooftop cameras which shot 360° panoramas for any address. They equipped 100 cars which were sent around the U.S.
- Data was put together with a program written by Marc Levoy.
- In 2011, Google announced it would start charging (large) commercial sites
- In 2012, Google allows users to post photos and reviews of locations

By October 2012, Google will have updated 250,000 miles of U.S. roads Note: They have also added Google Moon and Google Mars

#### **R7 Street View Camera System - 2009**



The system is a rosette ® of 15 small, outward-looking cameras using 5-megapixel CMOS image sensors and custom, low-flare, controlled-distortion lenses.

#### **Street View Vehicular Platforms**



#### Second-(right) and Third- (left)

Drafomir Anguelov, Carole Dulong, Daniel Filip, Christian Frueh, Stepheane Lafon, Richard Lyon, Abhijit Ogale, Luc Vincent, Josh Weaver. "Google Street View: Capturing The World At Street Level," IEEE Computer, June 2010.

#### **Google Street View Car Fleet**



October 15, 2012

#### **Google Street View Acquisition Map**





#### **Google Street View**



- The world contains roughly 50 million miles of roads, paved and unpaved, across 219 countries (ref.)
- This is equivalent to circumnavigating the globe 1250 times.
- To date, hundreds of cities in many countries across four continents have been captured.
- Google has developed several vehicular platforms and texture information in the project's seven year history.

#### **Street View Vehicular Platforms**



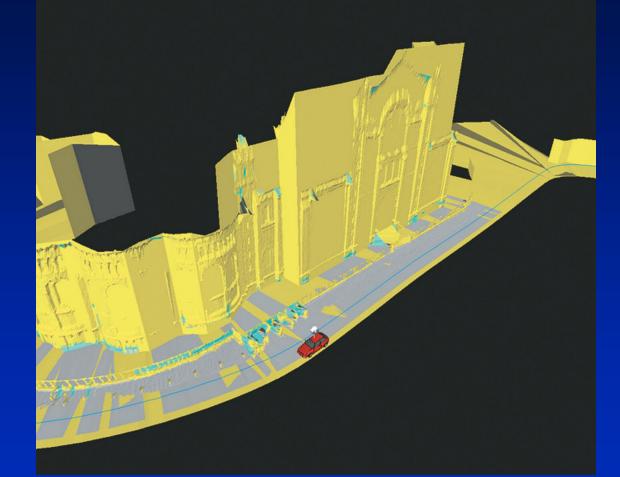


#### Trike

#### Modified Snowmobile

Drafomir Anguelov, Carole Dulong, Daniel Filip, Christian Frueh, Stepheane Lafon, Richard Lyon, Abhijit Ogale, Luc Vincent, Josh Weaver. "Google Street View: Capturing The World At Street Level," IEEE Computer, June 2010.

# Imagery from new Street View Vehicle is accompanied by laser range data



- which is aggregated and simplified by robustly fitting it in a coarse mesh that models the dominant scene surfaces.

Drafomir Anguelov, Carole Dulong, Daniel Filip, Christian Frueh, Stepheane Lafon, Richard Lyon, Abhijit Ogale, Luc Vincent, Josh Weaver. "Google Street View: Capturing The World At Street Level," IEEE Computer, June 2010.

# Using Street View data to enhance user walk-through experiences in Google Earth.



Original 3D models of a New York City scene from airborne data only.



Fused 3D model with high-resolution facades. The visual quality is considerably higher, and many storefronts and signs can now be easily identified and recognized.

### **Google's Autonomous Driving Vehicle**

- Uses multiple sensors, each with a different view of the world
- Laser
  - 64 beams @ 10 revolutions/second scanning 1.3 million points in concentric waves starting 8 feet from the car

2013

- It can spot a 14" object at a distance of 160 feet
- Radar
  - Has twice the range of the Laser, but much less precision
- Photography
  - Excellent at identifying road signs, turn signals, colors and lights

#### **Google's Autonomous Driving Vehicle**

#### **Autonomous Driving**

Google's modified Toyota Prius uses an array of sensors to navigate public roads without a human driver. Other components, not shown, include a GPS receiver and an inertial motion sensor.

#### LIDAR

A rotating sensor on the roof scans more than 200 feet in all directions to generate a precise three-dimensional map of the car's surroundings.

VIDEO CAMERA A camera mounted near the rear-view mirror detects traffic lights and helps the car's onboard computers recognize moving obstacles like pedestrians and bicyclists.



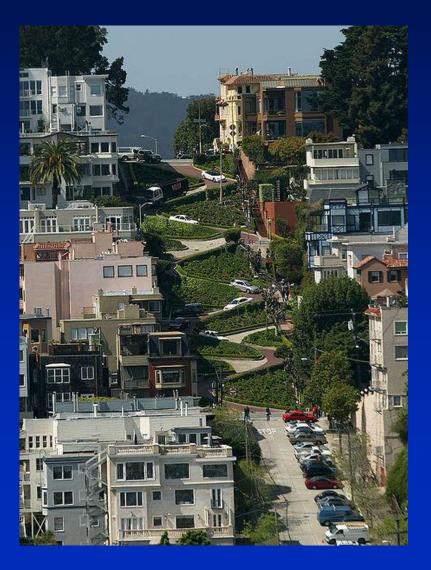
 POSITION ESTIMATOR
 A sensor mounted on the left rear wheel measures small movements made by the car and helps to accurately locate its position on the map.



RADAR Four standard automotive radar sensors, three in front and one in the rear, help determine the positions of distant objects.

Source: Google

### Lombard Street, San Francisco

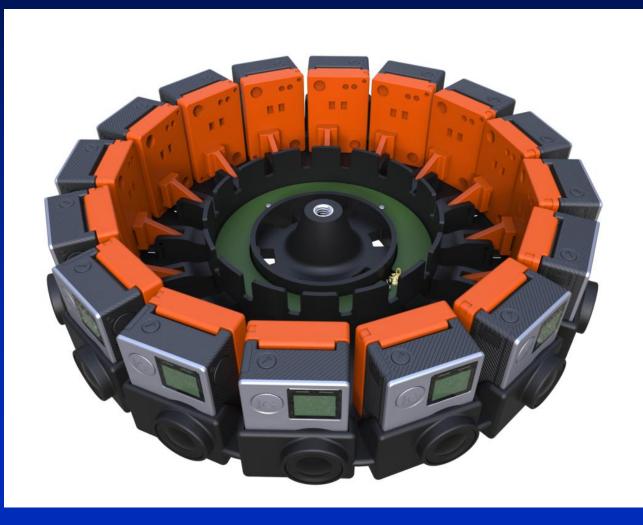


## Google's Autonomous Driving Vehicle 2014-2015

- New laser sensors
  - 2 X range
  - 30 X resolution
  - @ 300' can spot a metal plate <2" thick
  - Size of a coffee mug
  - Cost  $\approx$  \$10,000 (less than current model @ \$80,000)

## Google's Recording Rig

2015

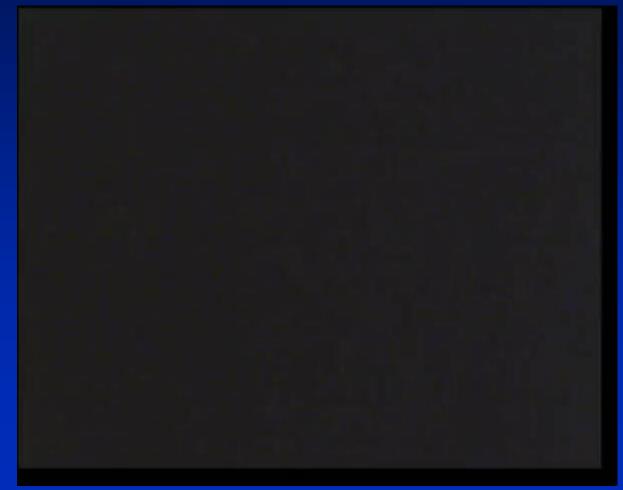






## **Capturing Motion**

• Gunnar Johansson, event, and biological motion



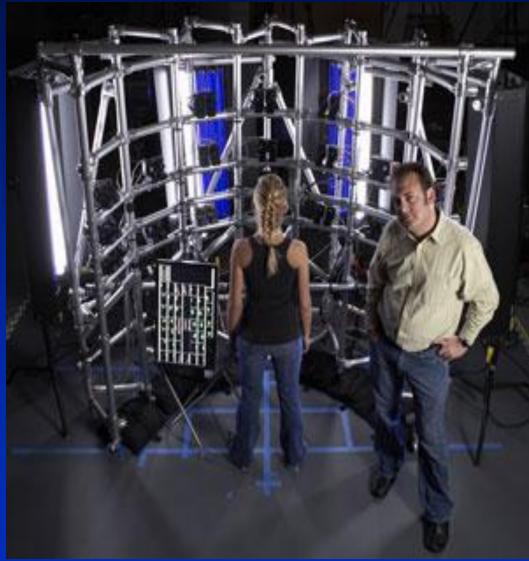
# **Motion Capture Markers**



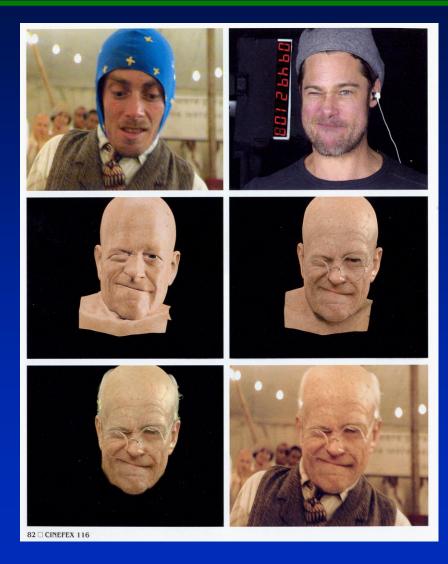
### **Motion Capture**



#### **Markerless Motion Capture**

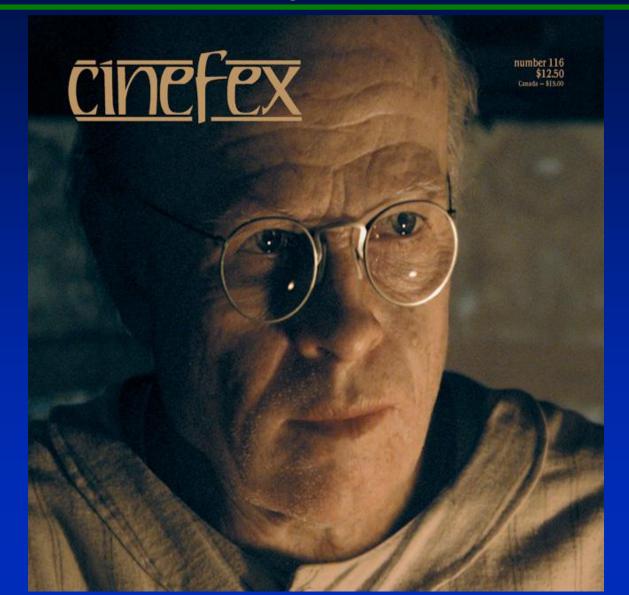


#### The Curious Case of Benjamin Button 2008



Cinefex 116, January 2009

#### The Curious Case of Benjamin Button 2008



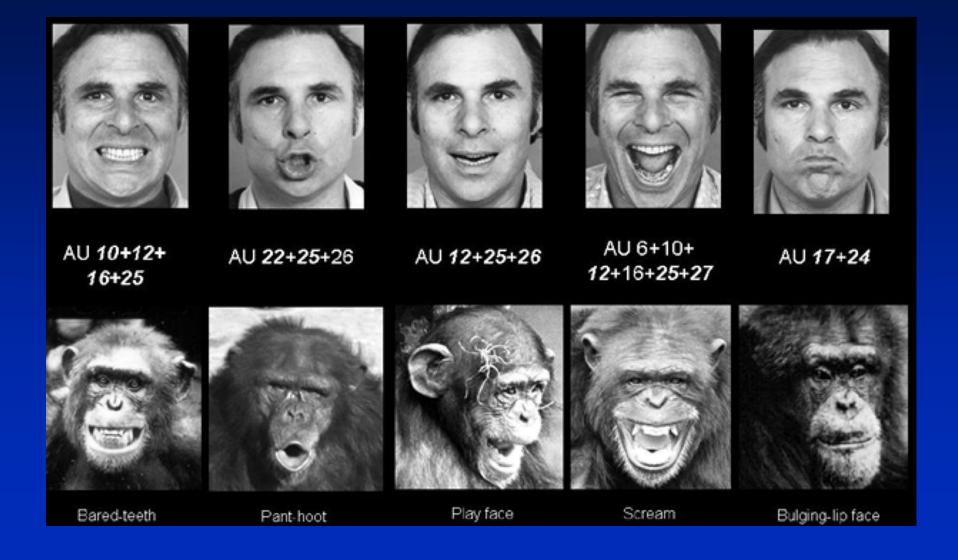
Cinefex 116, January 2009

## **Affective Computing**

## **Facial Recognition**



#### Eckman



#### Eckman



### **Inside Out**



## **Inside Out**



## **Project Beyond**

### Samsung 2015



## **Project Beyond**

## Samsung 2015



#### The Game of Drones



